



Post-Human Architect: Training methodology

The Post Human Architect project (PHA) aims at fostering an approach of regeneration of places and social innovation inspired by the principles of the [New European Bauhaus](#), the European Union's initiative launched in 2021 to imagine and build a future that is enriching, inspired by art and culture, responding to needs beyond functionality, sustainable, in harmony with nature, the environment, and our planet, and inclusive, encouraging a dialogue across cultures, disciplines, genders and ages. The aim of the project is to provide practical tools to help overcome the anthropocentric, human focused approach in favor of an ecosystemic approach, in which humans and nature, technology and culture, coexist in harmony and cooperate for the improvement of our living and social conditions.

After a training activity in Denmark, hosted by the PHA partner University of Aalborg this May, the project partner Sineglossa developed the Post Human Architect Training Methodology based upon the latest competence framework and focus group results in partners countries and with reference to the Post Human Architecture methodology and New European Bauhaus goal and values (EU, 2022).

The Post Human Architecture Training Methodology revolves around the figure of a "Post Human Architect". Who is that person? Not an architect in the strict sense, but someone who is capable of interpreting spaces from an ecosystemic perspective and imagining new sustainable approaches, usages and opportunities for those who inhabit them or might inhabit them: architects and designers, but also cultural managers, humanists, artists, and technologists.

Alessia Tripaldi, head of Research and Training at Sineglossa, explained that the methodology is addressed to VET trainers, especially the ones working in decentralized areas, engaged in sectors like science, architecture, planning, arts, design, rural development, anthropology, sustainability - and their learners.



“Because of geographical barriers, rural and decentralized areas offer fewer opportunities to participate in training and up-skilling programmes both to trainers and trainees. This training aims to equip trainers with methodologies and tools to address new frameworks - like New European Bauhaus and Green Deal - and challenges - like sustainability and social innovation” - she says.

In addition, the document contains some tips and suggestions for those who want to use the training with other targets (students from primary school and citizens). The objective of the various training activities is to develop the trainees' skills, both hard skills - e.g., knowledge on sustainability - and soft skills - e.g., cultural sensitivity -, in order to unlock their capabilities in taking on an ecosystemic approach when “reading” a space and rethinking that space in a creative and sustainable way. The project continues over the next months with the educational game development phase led by partner Changemaker Educations from Sweden.

Visit us on the website to download the full methodology:

<https://www.cmeducations.se/posthumanarchitect>



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